REBECCA ERDE Designer + Fabricator

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EDUCATION

Rhode Island School of Design Master of Industrial Design Providence, RI | 2017-2019

Rhode Island School of Design Certificate Teaching in Art & Design Providence. RI | 2018-2019

Washington University in St. Louis Bachelor of Science in Architecture Cum Laude, Dean's List St. Louis, MO | 2011–2015

SKILLS

Prototyping / Model Making
Digital Fabrication / 3D Printing
Technical Drawing / Sketching
Presentating / Project Management
CNC Milling / CNC Plasma Cutting
Lasercutting / Product Photography
Metalworking / Woodworking
Glass Work / Moldmaking
Sewing / Digital Embroidery
Ceramic 3D Printing

SOFTWARE

Illustrator/Photoshop/InDesign Rhinoceros/Windows OS/Apple iOS AutoCAD/Microsoft Office Solidworks

AWARDS

Graduate Commons Grant Recipient Rhode Island School of Design 2018–2019 academic year

Alexander Graham Bell Award Rhode Island School of Design in recognition of a student whose work involves projects dealing with medical rehabilitation May 2019

Fred M Roddy Memorial Scholarship Rhode Island School of Design in recognition of a student who focuses on healthcare design and for outstanding academic achievement 2018–2019 academic year

LANGUAGES

EXPERIENCE

Makerspace Coordinator and Faculty

The Dalton School | July 2022 to Present

Maintain a space with five 3D printers, two laser cutters, two ShopBot CNCs, and a wood shop. I teach engineering, design and digital fabrication to high schoolers and assist with their competitive Robotics program.

Freelance Instructor

UrbanGlass | October 2022 to November 2022

Created and taught glass class at UrbanGlass in Brooklyn, NY, CAD to Cast: 3D Printing to Kiln Cast Glass. I taught students to go from concept to 3D model (in Rhino and TinkerCAD) to 3D print to rubber mold to kiln cast glass.

Instructor

Dykes with Drills | June 2022 to Present

A non profit dedicated to empower LGBTQ+ folks how to do carpentry. I teach a monthly workshop and we engage with the queer community in NYC.

Project Manager

Scenic Corp. of N.Y. | November 2021 to Present

Architectural drafting and project management for large scale events

Assistant Production Manager

Bednark Studio Inc | January 2021 to July 2021

Managed projects from pre-production to installation, technical drawings, cut files, spec-ing hardware, overseeing through CNC, fabrication, finishing and graphics departments

Artist Assistant

Deborah Czereosko | January 2020 to March 2020 (due to the pandemic) Glassblowing assistant for Deborah, winner of Blown Away! on Netflix

Freelance Project Manager

Supermatic Studio | August 2019 to September 2019

Architectural drafting and project management for fashion week events

Instructor on Record

Rhode Island School of Design | January 2019 to February 2019

Industrial Design Studio, (re) designing Self-Care (co-taught with Adam Chuong)

Teaching Assistant and Wood Shop Monitor

Rhode Island School of Design | September 2017 to May 2019

Woodworking TA for graduate Industrial Design class, Full Scale and Shop Monitor

Designer and Woodworker

Bien Hecho Brooklyn | March 2016 to July 2017

Responsibilities included designing furniture, outputting technical drawings, rendering for clients; milling, finishing, assemblies, and installations

EXHIBITIONS. AND PUBLICATIONS

Featured in Core77, the Industrial Design Blog "A Huggable SAD Lamp that Engages and Comforts Users" Online Article | June 2019

Finalist in Emerge 2018, a biennial international competition and a series of exhibitions for emerging kilncast glass artists hosted by Bullseye Glass Company Portland, OR | June 2018

Featured in Core77, the Industrial Design Blog

"Traditional Japanese Wood Joinery Cast in an Untraditional Material: Glass" Online Article | March 2017

English and French